

What we do

We are creating safe spaces within our projects in which the participants can reflect and work on social and political conflicts. We see ourselves as moderators and as allies in the local transformation processes. Our initial entry point is empowering local actors by equipping them with the knowledge and skills they need to produce the change they want to see.

By establishing links between our partners we aim to contribute to the establishment of robust networks, across sectors and across borders. We develop and implement long-term and short-term activities and provide consultancies in post-conflictregions, in Germany and in the European Union.



We are striving for diverse and inclusive societies. We believe that positive change within this process always starts with discovering and accepting new perspectives on social and political challenges. By empowering our partners and participants, they become enabled to work more effectively on their own local conflicts.

We are driven by the idea that interactive and experiencebased learning tools significantly contribute to this positive change and by creating a fertile space to think outside the box.







How we do it – Simulation Games

We focus on an interactive, actor-centered learning approach. A simulation game is a model of reality which is making complex issues comprehensible. Simulation games offer opportunities to experiment and thus provide the space for developing a self-organized and practice oriented learning culture.

We use simulation games as political laboratories, which offer participants to test alternative ideas and approaches. This leads to greater certainty about their effects and long-term consequences. Within a given scenario the participants are challenged to deal with political and social problems by taking over the role of respective stakeholders. This way they undergo a change of perspective, experience the roots and dynamics of conflict and reach a deep understanding.

Until today, we have developed numerous simulation games that cover a wide variety of topics and can be implemented with different target groups.

What we achieve

Our activities open channels for dialogue between organizations and individuals on the ground and cross-border. We build bridges between conflicting groups. Furthermore, we assist local actors in developing a deeper understanding of conflicts and empower them to influence the political processes that are important to them.

This way our work increases the impact of the activities of our local partners and promotes an active and critical citizenry.

Our portfolio of simulation games

Γ7



Our services

Since 2007 we have conducted numerous projects, workshops and trainings-of-trainers, covering a wide range of different topics and target groups.





Simulation Games

We have developed more than 50 simulation games on social and political conflicts. Choose one or ask us to develop a tailor-made simulation game for your particular needs.



Projects

We have designed and implemented a series of projects all around the world, supporting social and political transformation processes.







Digital solutions

We have developed digital solutions for conflict transformation, as well as for civic education purposes. Those are browser-based, can be used via smartphones, in augmented or in virtual reality.



Trainings

We have implemented numerous interactive trainings for different groups, such as local activists, civil society organisations, diplomats and management staff in different parts of the world and online.



Selected Activities



PROJECT

PRESENTES - Including Youth in the Constitutional Process

CHILE, 2021-2024

Increasing political participation of excluded youth and their ownership of the constitutional process.



PROJECT

Action for Regional Climate Help

EGYPT, SUDAN, 2022 - 2025

Empowering youth-led-organizations in climate policy advocacy and implementation monitoring.



SIMULATION GAME

National Women's Conference for Peace

CAMEROON, 2022

Supporting the peace process by empowering Women leaders organizations with simulation games techniques.



DIGITAL SOLUTIONS

Online Course on *Local Conflict Transformation*

YEMEN, 2022

We created a self-paced online course for Yemeni youth to foster conflict transformation awareness.



SIMULATION GAME

Kodori - Peace Talks

NEGOTIATION SKILLS

A ceasefire is finally in place. Key actors are trying to reach a sustainable peace agreement for the island of Kodori.



PROJECT

Y-LEAD - Local Councils in Egypt EGYPT, 2019-2024

Increasing participation of youth and women, by equipping them with the needed know-how and skills.





What can we do for you?

As the self-conception of CRISP is not only to center around our own ideas, but to be an open platform for other projects having a similar motivation as we do.

We aim for a lively exchange of information and ideas and we are open for new formats and new challenges.

We are looking forward to receiving your message.

Get in touch with us!

Who we are

CRISP was founded in 2007. We are an independent, non-profit, non-partisan and nonconfessional organization, based in Berlin.

The staff of CRISP has extensive experience in the development and implementation of interactive learning tools, project management, and cooperation with international partners and donors.

Our experienced team has different skills, qualifications and regional expertise, which allow us to adapt to many different needs and request.





